church; running thence bounding on the north side of said new road to the intersection of another county road by said Garrison church.

In force and approved February 18, 1868.

1868, c. 433 enacts the following and repeals all acts or parts of acts inconsistent therewith [Sup. 362:]

1868, c. 433, s. 1 Precincts. 105. The first, third, ninth, eleventh and twelfth election districts of Baltimore county are hereby divided into two or more voting precincts in the manner hereinafter provided.

Ibid. s. 2. First election district metes and bounds.

106. The first election district of Baltimore county is divided into two election precincts with the following metes and bounds, that is to say: precinct number one of the first election district, beginning at a point where the first and third election districts meet at the limits of the city of Baltimore, thence binding on the west side of the Calverton pike till it unites with Franklin pike, thence binding on the west side of said pike until it crosses Gwynn's falls, thence binding on the west side of Gwynn's falls until it leaves the boundary line of the first and second districts, thence following said boundary line to a point where the road from Alberton intersects the Jonny cake road, thence binding on the east side of said road to its intersection with the old Frederick road, thence binding on the north side of said road to its intersection with the Frederick pike, thence binding on the north side of said pike to the city limits, thence binding on said limits to the place of beginning; and the place of voting in said precinct number one shall be Franklin; precinct number two of said first election district shall comprise all of said first election district not included within the bounds of the above described precinct; and the place of voting in said precinct number two shall be Catonsville.

Ibid s. 3. Third district metes and bounds. 107. The third election district of Baltimore county is divided into three election precincts with the following metes and bounds, that is to say: precinct number